

LIONS CLUBS INTERNATIONAL DISTRICT 105SW

DISTRICT SKITTLES COMPETITION RULES

1. Initial matches will be played in Zones where possible. Two points are awarded for a win and one for a draw. In the event of equal points the league position will be determined by the average pin score, which is calculated by dividing the total number of pins by the number of matches played. The winners of each Zone/Division will enter a knockout stage, the format of which will depend on the number of entries.
2. Matches must be played between the dates specified, unless there is mutual agreement between the two teams. Matches cannot be played after the date specified for the end of the league phase, without the agreement of the District Competitions Officer. The first named club in the draw is deemed as the Home Club and is responsible for arranging the venue and date. A choice of three dates is to be offered to the Away Club in the league and knockout stages. If there is any disagreement regarding the dates of a match then rule 3 will apply
3. In the event of the Away Club not accepting one of the three dates offered, that club shall be deemed to have lost the match. Unless the Competitions Officer accepts there is a valid reason, if the match is not played by the specified date, the Home Club shall be deemed to have lost the match. In league matches the club 'claiming' the points under this rule must put their claim in writing to the Competition Officer within 28 days of the end date for the relevant match. The team that is granted the win will be awarded two points and an average of winning match scores for that match; the losers being awarded an average of the losing match scores for that match. If a person is missing from a team due to either club size or illness that person shall be replaced by each of 6 team members playing one hand in their place.

All matches for this Competition must be completed prior to the District Convention

4. In the Knockout stages the venue shall be at a halfway point where possible. If both Clubs agree, the matches during the league may also take place at a convenient halfway point.
5. A match shall consist of 8 players in a team with each player playing 6 hands, **OR** 6 players in a team with each player playing 8 hands **only** with the mutual agreement between both Clubs – this is to enable smaller clubs to participate. The team with the highest number of pins wins the match. All players should be Club or prospective members, but can if necessary include the immediate family of Club members. The results from each match are to be recorded on the result sheet provided and posted to the District Competitions Officer as soon as possible after the match.
6. At all matches the home team will provide a 'sticker-up' who is to be paid £1 by each competitor.
7. The District Skittles Trophy will be presented to a representative of the winning Club at the annual District Convention. The winning club is responsible for the safe keeping of the Trophy and having it engraved with their Club name and year of winning, in the same style as previous winners.
8. Any dispute regarding the running of the District Skittles Competition shall be settled by the District Governor and his/her decision is final.
9. The entry fee shall be £5.00 per club, after expenses, all monies will be used at the discretion of the District Cabinet.